

3 v 3 SUMMER LEAGUE RULES

FIFA RULES APPLY IF NOT MODIFIED BELOW

FIELD DIMENSIONS: Length - 40 yards, Width - 30 yards. The goal box, ten feet wide by six feet long, is directly in front of the goal. No player may touch the ball within the goal box, however any player may move through the goal box. If a defender touches the ball in the goal box, a goal is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. If the ball comes to a complete stop within the goal box, a goal kick is awarded to the defensive team.

NO OFFSIDES IN 3 v 3 SOCCER.

GOALIES ARE NOT ALLOWED.

NO SLIDE TACKLING: Players must stay upright and “on their feet” and may not make contact with an opposing player. This does not prevent players from sliding to stop or intercept a ball, but no contact can be made with opposing players.

GOAL SCORING: A goal may be scored only from a touch within a team’s offensive half of the field.

GAME DURATION: A game shall consist of two 15 minute halves separated by a five minute half-time period, OR the first team to reach 12 goals, whichever comes first. Games tied after regulation play shall end in a tie. Teams are encouraged to report to the field at least fifteen minutes prior to game time. If a team is not available for play at game time, they will forfeit the game. There are no time-outs in 3 v 3 soccer. Teams must start the game with three players and will be allowed to continue a game with only two players. Under no circumstance will a team be allowed to start a game with only two players or continue play with only one player. When this occurs, the team short of players forfeits the game.

PENALTY KICKS: Shall be awarded if, in the referee’s opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the middle of the half-field line, with all players behind the half-field line. After the kick, the offensive team cannot touch the ball again until the defensive team has touched it.

FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards from the ball. If the defensive player’s goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

KICK INS: The ball shall be kicked into play from the sideline, instead of thrown in.

INDIRECT KICKS: All dead ball kicks (kick ins, free kicks, kick offs) are indirect with the exception of corner/penalty kicks.

GOAL KICKS: May be taken from any point on the end line or goal area.

NUMBER OF PLAYERS: The maximum number of players on a team is 6, with 3 field players at one time. There are no goal keepers in 3 v 3 soccer. Substitutes may occur at any dead ball situation with the referee’s permission, but players must enter and exit at the half-field mark only.

KICK OFF: May be taken in any direction.

PLAYERS: All players must be registered before the League begins. Players will be permitted to play in an older division, but under no circumstances will older players be permitted to play in younger age division. Players may play on only one team.

PLAYER EJECTION (RED CARD): Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending off. The team may then substitute and continue with their remaining players. The ejected player will then be suspended for the following game. League officials reserve the right to extend the disqualification based on the nature of the offense.